EYFS Curriculum Links

What does Computing look like in Early Years?

Confident Communicator	Fantastic Friend	Independent Individual
Amazing Athlete	Talented Tool User	Brilliant Bookworm
Wow Writer	Exceptional Explorer	Master of Maths
Compassionate Citizen	Proud Performer	Dynamic Designer

Personal, Social and Emotional

- Remember rules and explain the reasons for them.
- Know right from wrong and behave accordingly.
- Know and talk about the different factors that suuport their overall health and wellbeing e.g. sensible amounts of screen time.
- Be confident to try new activities and show independence, resilience and perseverance in the face of a challenge

Physical Development

- Match their developing physical skills to tasks and activities
- Develop their fine motor skills so that they can use a range of tools safely and confidently.

Understanding the World

- Explore how things work

Expressive Arts and Design

- Explore, use and refine a variety of artistic effects to express their ideas and feelings.
- Safely use and explore a variety of materials, tools and techiques, experimenting with colour, design, texture, form and function

Teaching computing in EYFS ensures that pupils enter Year 1 with a strong foundation of the subject, it builds their problem-solving abilities, encourages resilience and supports other areas of learning. By integrating computing into EYFS, pupils also begin to build their digital literacy and their understanding of e-safety.

In EYFS they will familiarise themselves with equipment that they will go onto use in Key Stage 1. The opportunities will allow them to problem solve and explore breaking things down into smaller tasks. They will develop resilience as lots of trial and error may be needed.

Introducing computing in EYFS helps children get to grips with technology from a young age, preparing them for a world where digital skills are essential. It's also a way to teach early e-safety, ensuring pupils can use tech safely both in and out of school.

While the EYFS framework no longer explicitly includes technology, it remains a vital tool for delivering a well-rounded education. By integrating computing into early years education, we are equipping our children with the skills they need to navigate the digital world confidently and safely.