















Play a simple board game. Stack the cards where indicated. Use a counter to move around the board. Use a die to roll a number. Move that number of places. If they land on a thumbs up (Smiley face) or thumbs down (Sad face) they pick a card. If they land on a thumbs up and pick a card that is kind then they keep the card. If they land on a thumbs down and the card is unkind then they keep the card. If they land on a thumbs up and the card is unkind then it has to go back onto the pile of cards. The person who collects the most cards is the winner.

8 	9 Move forwards 1 space	10 	11 Move back 1 space	12 	13 Return to start	14 
7 Move forwards 5 spaces	<div data-bbox="689 443 1624 762" data-label="Text"> <p>Cards</p> </div> <div data-bbox="555 874 922 1315" data-label="Image"> </div> <div data-bbox="1102 986 1236 1072" data-label="Text"> <p>or</p> </div> <div data-bbox="1352 842 1818 1276" data-label="Image"> </div> <div data-bbox="1093 1241 1258 1353" data-label="Image"> </div>					15 
6 						16 Move forwards 2 spaces
5 Move forwards 3 spaces						17 
4 						18 
3 Miss a turn						19 Move back 5 spaces
2 						20 
Start	Finish	25 	24 	23 Move forwards 2 spaces	22 	21 