

Science - As scientists we will...

Compare and group materials together, according to whether they are solids, liquids or gases.
Observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C).
Identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.
Identify how sounds are made, associating some of them with something vibrating.
Recognise that vibrations from sounds travel through a medium to the ear.
Find patterns between the pitch of a sound and features of the object that produced it.
Find patterns between the volume of a sound and the strength of the vibrations that produced it.
Recognise that sounds get fainter as the distance from the sound source increase.
Work scientifically by setting up and completing simple practical enquiries. Making observations and recording our findings.

PE - As athletes we will...

Learn how to swim competently, confidently and proficiently over a distance of at least 25 metres.
Use a range of strokes effectively.
Perform safe self-rescue in different water-based situations.
Develop skipping skills and techniques.
Create a skipping dance to perform to an audience.
Use tennis equipment safely.
Develop our skills at sending and receiving the ball.
Use the correct vocabulary linked to tennis.
Develop movement techniques to participate in a match.

Music - As musicians we will...

Use our voices expressively and creatively to sing a range of songs.
Play tuned instruments as a group.
Listen to music and talk about the emotions it may portray and how it makes them feel.
French - As linguists we will...
Understand simple instructions and follow them.
Study vocabulary and phrases associated with days of the week, months of the year and body parts.
We will learn how to ask and answer 'When is your birthday?'

How have the Ancient Greeks shaped my world?

Miss Coxon - Class 3



Design and Technology - As designers we will...

Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.
Design and make a toy with moving parts using pneumatics.
Carry out an evaluation of our finished product.

History - As historians we will...

Study the life of the Ancient Greeks. Looking at their daily life and how it has shaped our world today.
Use correct terminology to describe events in the past
Describe some of the similarities and differences between different periods, e.g. social, belief, local, and individual. Understand and use historical language.

Geography - As geographers we will...

Identify the position and significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, the Prime/Greenwich Meridian and time zones (including day and night).
Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.

SMSC/PSHE - As citizens we will...

Endeavour to follow the Gospel Values promoted in our school and by those around us.
Hold circle time sessions to allow children to share their ideas.
As part of Rights Respecting we will focus on Article 12, the right to be listened to and Article 29, the right to an education that develops your personality, abilities and encourages you to respect other people, cultures and the environment.

Computing - As digital citizens we will...

CS
Use Purple Mash to create a repetitive sequence to achieve a desired goal.
IT
•use PowerPoint to create a presentation about ancient Greece.
•present the presentation to another class.
DL
•understand what it means to be a good digital citizen

Art and Design - As artists we will...

Use sketch books to record their observations and use them to review and revisit ideas.
Study Ancient Greek pots.
Develop their technique and skills with clay.
Use clay to create a Greek pot and then media to decorate it.
Evaluate their own work.